

DATASHEET

# Fuelfix & Tanks2Go 95,000L Self-Bunded Tank

The Fuelfix Self-Bunded 95,000L tank is designed to leverage the efficiencies of having large scale fuel storage capacity. Ideal for transportation depots, mining and construction on-site refuelling.



## Movable

This tank is easily transported using side-loaders, removing the need for cranes, EWP's and any related working at height risks when loading and unloading.

## Accessible

Permanent ladder and platform complete with kickboards in accordance with AS1657. For ease of inspection and access, ladder can be fitted to either side of the tank. Undertank visibility.

## Secure and Efficient

Overfill protection supplied with mechanical shut-off alarm. Free-to-air vent weather cap. Tank floor has fall-to-front for water collection and tank-top evacuation point. Front mounted security doors with container lock handles.

## Environment-Friendly

Self-bunded double wall design and spill contained pump bay housing with removable ventilation panels. Anti-syphon valve prevents fuel loss and possible contamination should a pipe or hose fail.

Capacity: <b>94,500L</b>	Height: <b>3,200 mm</b>
Safe Fill: <b>89,770L</b>	Length: <b>14,630 mm</b>
Weight (Empty): <b>15,880 kg</b>	Width: <b>2,438 mm</b>
Weight (Full Tank): <b>69,030 kg</b>	Design Standards: <b>UL 142, ULCS601</b>
Australian Standards: <b>AS1940, AS1657, AS1692</b>	

These specifications are subject to variation. Please contact the Fuelfix Sales team for more information.

### Standard Fittings

3" Male camlock coupling with dust cap fitted to tanker filling point, wafer non-return fitted to filling line, 3" fire safe ball valves, container corner castings, primary tank access manway, calibrated fluid level dipstick, statutory signage and interstitial space dip point. Finished in white marine grade polyurethane paint.

### Optional Packages

- HV/LV dispensing package
- Single or dual vehicle pump package (light to medium vehicles)
- Lubricant dispensing package
- Fuelfix fuel management system